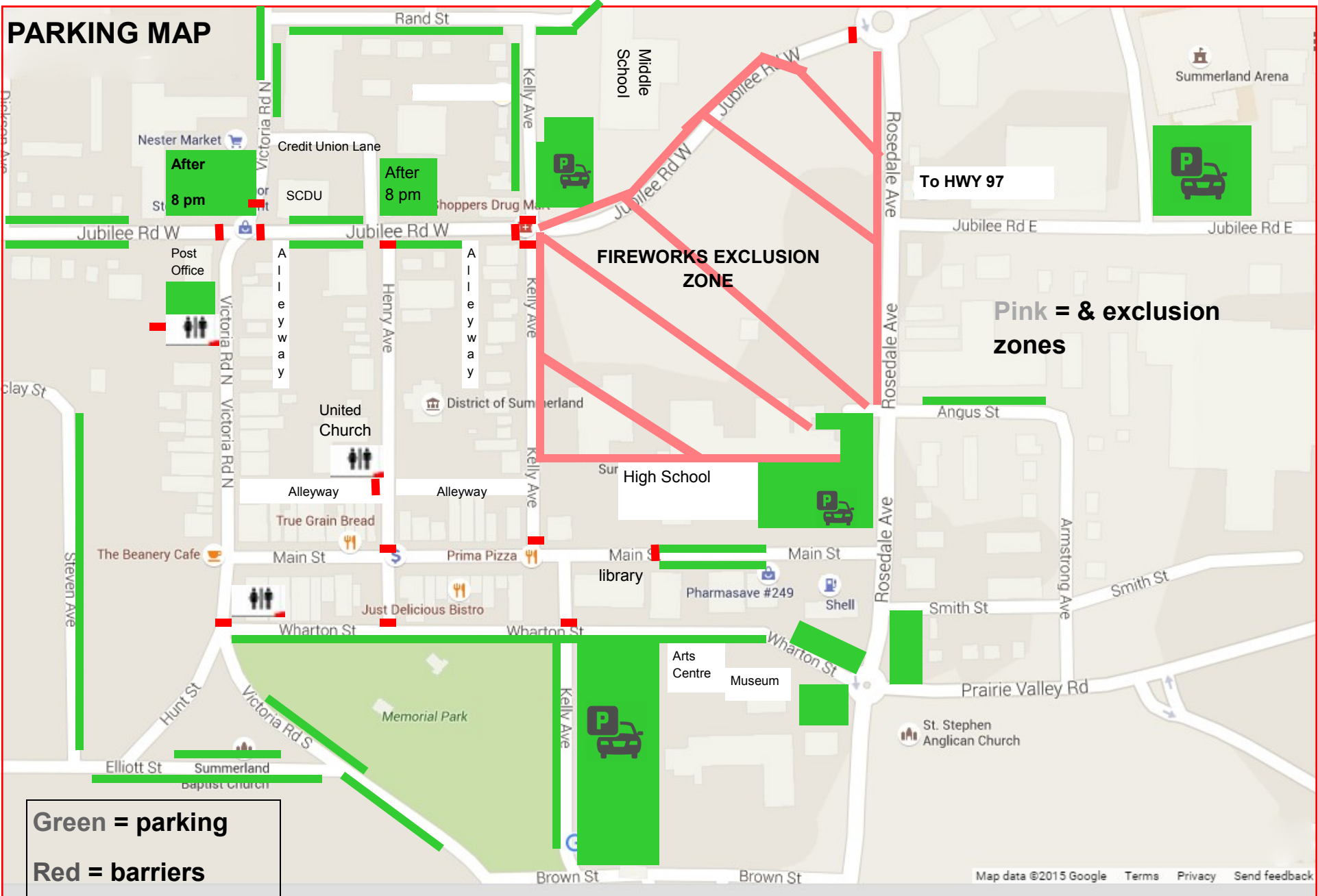


PARKING MAP



Green = parking
Red = barriers